

And in the **barn** there were some **COWS**

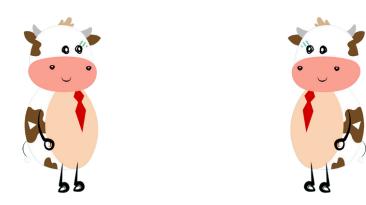
E-I-E-I-O

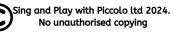


ng and Play with Piccolo ltd 2024. No unauthorised copying

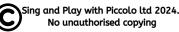


With a 'moo moo' here and a 'moo moo' there, Here a 'moo', there a 'moo', everywhere a 'moo moo',

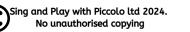












And on the **pond** there were some **ducks**

E-I-E-I-O



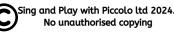
Sing and Play with Piccolo ltd 2024. No unauthorised copying

With a '**quack quack**' here and a '**quack quack**' there,

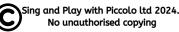


Here a 'moo', there a 'moo', everywhere a 'moo moo',

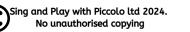




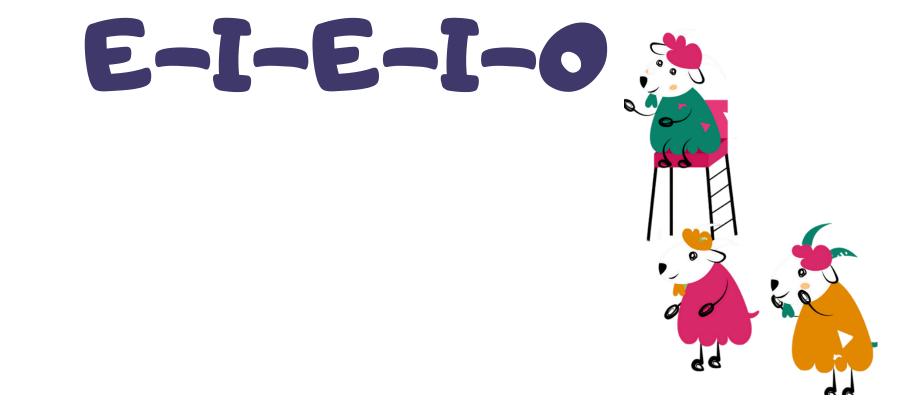








And in the **pen** there were some **sheep**



ing and Play with Piccolo ltd 2024. No unauthorised copying



With a '**baa baa**' here and a '**baa baa**' there,

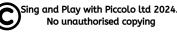




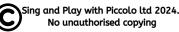
a '**quack quack**' here and a '**quack quack**' there,

Here a '**moo**', there a '**moo**', everywhere a '**moo moo**',

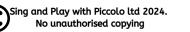




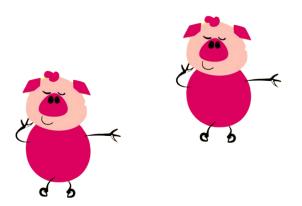


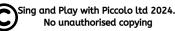






And in the **sty** there were some **pigs**





With an '**oink oink**' here and an '**oink oink**' there,

> a '**baa baa**' here and a '**baa baa**' there,





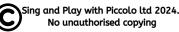
a '**quack quack**' here and a '**quack quack**' there,

Here a '**moo**', there a '**moo**', everywhere a '**moo moo**',

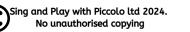






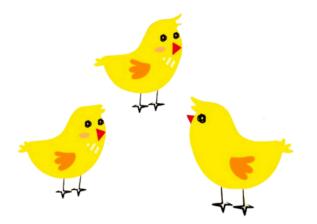






And in the **coop** there were some **chicks**

E-I-E-I-0



Sing and Play with Piccolo ltd 2024. No unauthorised copying



With a '**cheep cheep**' here and a '**cheep cheep**' there,

an '**oink oink**' here and an '**oink oink**' there,





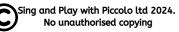
a '**baa baa**' here and a '**baa baa**' there,

a '**quack quack**' here and a '**quack quack**' there,

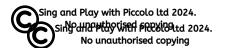




Here a '**moo**', there a '**moo**', everywhere a '**moo moo**',





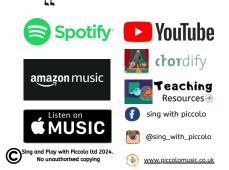


Old MacDonald had a farm The Whole Song

Old MacDonald had a farm, E-I-E-I-O, And in the **BARN** there were some **COWS**, E-I-E-I-O, With a '**MOO MOO**' here and a '**MOO MOO**' there, Here a 'moo', there a 'moo', everywhere a 'moo moo', Old MacDonald had a farm, E-I-E-I-O.

Old MacDonald had a farm, E-I-E-I-O, And on the **POND** there were some **DUCKS**, E-I-E-I-O, With a '**QUACK QUACK**' here and a '**QUACK QUACK**' there, Here a 'moo', there a 'moo', everywhere a 'moo moo', Old MacDonald had a farm, E-I-E-I-O.

Old MacDonald had a farm, E-I-E-I-O, And in the **PEN** there were some **SHEEP**, E-I-E-I-O, With a '**BAA BAA**' here and a '**BAA BAA**' there, A 'quack quack' here and a 'quack quack' there, Here a 'moo', there a 'moo', everywhere a 'moo moo', Old MacDonald had a farm, E-I-E-I-O.



Old MacDonald had a farm, E-I-E-I-O, And in the STY there were some PIGS, E-I-E-I-O With an 'OINK OINK' here and an 'OINK OINK' there, A 'baa baa' here and a 'baa baa' there, A 'quack quack' here and a 'quack quack' there, Here a 'moo', there a 'moo', everywhere a 'moo moo', Old MacDonald had a farm, E-I-E-I-O.

Old MacDonald had a farm, E-I-E-I-O, And in the COOP there were some CHICKS, E-I-E-I-O, With a 'CHEEP CHEEP' here and a 'CHEEP CHEEP' there, An 'oink oink' here and an 'oink oink' there, A 'baa baa' here and a baa baa there, A 'quack quack' here and a 'quack quack' there, Here a 'moo', there a 'moo', everywhere a 'moo moo', Old MacDonald had a farm, E-I-E-I-O.

Nursery Rhyme Week Sing With Piccolo Official Music Partner 11th to 15th November 2024







1. Preparation:

Percussion Activity

• Gather simple percussion instruments like tambourines, maracas, hand drums, and rhythm sticks.

2. Assign Instruments:

• Assign different percussion instruments to each child, ensuring a variety of sounds.

3. Animal Sounds:

- For each animal mentioned in the song, assign a specific percussion instrument to represent its sound. **For example:**
 - Cows: Tambourines
 - Sheep: Maracas
 - Pigs: Hand drums
 - Ducks: Rhythm sticks
- 4. Practice the Sounds:
 - Practice making the **corresponding percussion sound for each animal**. **Ensure children know when to play** their instrument during the song.

5. Start Singing:

• Begin singing "Old MacDonald Had a Farm," and have children play their assigned percussion instruments when their animal is mentioned in the song.

6. Encourage Creativity:

• Encourage children **to explore different ways to play their instruments**, creating unique sounds and rhythms that represent their assigned animals.

Educational Focus: This activity enhances **auditory discrimination**, **rhythm, and coordination**, while promoting creativity and **teamwork through musical expression**.

Other Animal Songs



How Many Legs? - encourages counting in pairs and animals with more than two legs Wriggly Caterpillar - a simple rhyme describing the life cycle from caterpillar to butterfly

Prickly Little Hedgehog - Curl up in a ball and then jump up as a surprise
<u>Sleeping Bunnies</u> - not just bunnies, but hopping chicks and skipping lambs
<u>Animals of the night</u> - bats and moles

<u>Slow Snails and Busy Bees</u> - great for **tempo and dynamics** with snails, bees, elephants and mice.



A Clapping Game

1. Clapping Pattern:

 Create a repeated clapping pattern (ostinato) for the "E-I-E-I-O" part of the song. For example, clap twice, then pat your knees twice, and clap once.

2. Practise the Pattern:

 Practise the clapping pattern together until everyone is comfortable with it.

3. Animal Actions:

 Introduce actions for the different animals. You could use Makaton signs or simple gestures. For example, mimic cow horns for cows, pretend to shear for sheep, and snout movements for pigs.

4. Start Singing:

- Begin singing "Old MacDonald Had a Farm," with a traditional clap, pat clap, pat etc.
- Change the clapping pattern for "E-I-E-I-O"
- For the animal noises, the children do the relevant animal actions and then go back to clapping and patting for the verses.

5. Encourage Improvisation:

 Encourage children to come up with their own clapping patterns or actions for the animals, allowing them to improvise and add their unique touch to the game.

Click this link

to sina alona

Educational Focus: This activity enhances **rhythm, coordination,** and collaborative skills, while also fostering **creativity and improvisation** in a group setting.

A Musical Game

playing and laughing together.

1. Preparation:

- **Choosing an animal:** Before starting the song and to involve all the children, allocate each child to be a different animal (cows, sheep, pigs, etc.).
- **Animal Masks**: For extra fun, provide each child with a mask of their assigned animal.

2. Start Singing:

• Everyone sits in a circle and begins singing "Old MacDonald Had a Farm" together.

3. Interactive Movements:

- For the "E-I-E-I-O" part, suggest the following routine :
 - Raise arms up and down for "E-I-E-I," then extend arms out front for the "O."

4. Animal Sounds:

- When the song mentions an animal, the child assigned to that animal stands up, makes their animal sound, then sits down while the other children continue singing.
- 5. Encouraging Creativity:
 - Once the children are familiar with the routine, encourage them to invent their own movements and ideas for different parts of the song.

Educational Focus: This activity promotes **creativity, coordination**, and **social interaction** among children while helping them learn about different animals and their sounds.





www.piccolomusic.co.u

Old MacDonald

Had a Farm





A Fun Challenge for Children and Adults

1. Preparation:

• Explain to the children that they will add claps and actions to specific words in the song.

2. Choose Words to Clap:

 Select words to clap on, such as "Old MacDonald" and "Farm."

3. Practice Clapping:

• Sing the song and practice clapping on the chosen words.

4. Introduce Actions:

• As an extension, choose a different action for "Farm," like stomping feet.

5. Practice Actions:

• Sing the song again, incorporating the new actions.

6. Encourage Creativity:

• Let the children come up with their own ideas for actions on different words.

Educational Focus: This activity enhances listening skills, motor coordination, and creativity while following patterns and sequences.



Singing silently and loudly

1. Magic Lips Introduction:

- **Explain the concept of "Magic Lips"** where most of the song is sung silently in their heads. When the leader's hands are open, everyone sings out loud, and when the leader's hands are in a fist, everyone sings silently in their heads.
- $\circ\;$ Practice and demonstrate this technique with the children.

2. Choose the Phrases:

- **Agree on specific words** or phrases that will be sung out loud. For example,
 - "E-I-E-I-O" or the animal sounds.
- Practice mouthing the words silently and patting knees to keep the beat.

1. Start Singing:

- Begin singing "Old MacDonald Had a Farm," using "Magic Lips" to mouth the words silently, and only sing out loud the agreed-upon phrases or words.
- Encourage children to pat their knees to keep the beat while mouthing the words.

2. Using a Recording:

- If the "Magic Lips" method is challenging, play a recording of the song quietly in the background.
- Sing the agreed phrases or words more loudly while the rest of the song is played quietly.

Educational Focus: This activity enhances listening skills, rhythm, and self-control, while also encouraging creativity and group participation in a fun and engaging way.





